

MANDURAH BRIDGE CLUB INC

The following was endorsed at Management Committee meeting held on 14th May and 11th June 2015.

These regulations apply to all club sessions including Club Championships.

If a specific policy is not mentioned in this document, then the relevant BAWA regulation will apply.

EVENT REGULATIONS

GENERAL

- Green, Blue and Red systems and Brown Sticker conventions are permitted at all sessions except supervised play sessions, when only Blue and Green systems will be permitted. Players are required to have an up to date system card for other than basic Acol or SAYC systems.
- Personal score records are to be completed by at least one of the pairs at all sessions. These are to be kept out of sight during play to ensure that opposition players do not have access to the scores for boards they have not played.
- A non-playing Director is required for all multi section sessions unless there is a playing Director available to control each section. The Bridge Convenor may vary this requirement in exceptional circumstances.
- Day time sessions may last up to 4 hours including a tea/coffee break, and night sessions 3.5 hours. Players must stay for the full duration of the session except in the event of an unforeseen emergency. (Exception – the pair having the final sit-out may leave at the start of their sit-out.)
- Players are to be seated at the tables 15 minutes before the session starts.
- All fields are to be balanced as well as is practically reasonable for Green Point events and seeded by Masterpoints to produce even fields for Red and Gold Point events.
- The timing and length of the tea break will be determined by the Director.
- For daytime sessions, the recommended number of boards played by any player, including those sitting out, should be between 26 and 36.
- This may be reduced for sessions of supervised play, or other sessions that are predominately made up of beginners or where this is no suitable movement available for the number of tables.
- Recommended time allowed per round: 2 boards per round – 14 minutes; 3 boards per round - 20 minutes; 4 boards per round - 26 minutes; 5 boards per round - 32 minutes. The director may choose to move players earlier or to delay the move if necessary. At sessions frequented by newer players, the director may allow more time per round.
- The warning bell will be set at 3 minutes. If the lead to the final board has not been made by the time the warning bell sounds, the board is not to be played. The director

should be called, and will award an artificial adjusted score, with each side's percentage dependent on the reason for not having enough time to play the board.

- Sit-outs should be limited to a maximum of 3 boards if possible, though 4 board sit-outs may be used as an alternative to 2-board rounds. No boards are to be placed on the sit out table - this is to prevent fouling of boards by the pair sitting out.
- When playing a hand, players' obligations are firstly towards play of a hand, and secondly, recording the contract and result. After the auction, the player on lead is to make their lead before recording the contract in the Bridgemate or their personal score sheet, and likewise, the player who is dummy is to face their cards before recording the contract in the Bridgemate or on their personal score sheet.
- The time period for data entry corrections will be as follows:
 - Bridgemate score corrections
 - 1 Green Point - 24 hours from the end of the session
 - 2 Red Point – Until the start of the next session or for the last session until the results are announced.
- Name corrections – 7 days from the end of the session.
- The time limit for appeals of a Director's decision is 30 minutes after the printing of results for the session or match to which the appeal relates. The appeals panel will be appointed by the Bridge Convenor or in his absence the session Director.
- Any matters that may warrant a procedural or disciplinary penalty, whether or not such a penalty is imposed by the Director, will be reported by the Director to the Management Committee. This includes, but is not limited to, refusal to play a board.

BEST 3 out of 4 COMPETITIONS

These competitions are held over four consecutive weeks throughout the year. Participants must play with the same partner at least three times over the four weeks to be eligible.

As soon as practical after the completion of the last session for the month the result will be determined on the basis of the sum of each pair's best 3 session percentages. No substitutes are allowed.

JACKPOT COMPETITIONS

The week beginning with the first Monday of the month will be Jackpot Week. Jackpot competitions are run from January to November with the finals held in December.

Each winning pair in a Mitchell movement or the first and second placed pairs in a Howell movement can qualify once only per session. If a pair wins more than once the next placed pair will qualify in their place. A player can qualify with more than one partner but must decide with whom to play in the final.

CLUB CHAMPIONSHIPS AND OTHER SPECIAL EVENTS

- 1. Teams Championship**
- 2. Jackpot Finals**
- 3. Pairs and Restricted Pairs Championships**
- 4. Any other Red Point event that the Committee designates from time to time.**

- These events are to be run by a non-playing director. The Director may not play in a side movement running in conjunction with such events without the approval of the Bridge Convenor.
- Current club directors are to be offered the chance to direct the Club Competitions before an outside director is asked.
- All Pairs and Teams Championship Events (other than restricted events) must have a minimum of 10 Tables.
- Entrants who do not attend a red point event after nominating and give no notice of this are required to pay the entry fee. Further to this, they will be deemed ineligible to play in all future red point events until this fee is paid.
- Times allowed for play per round, and other regulations, to be the same as for other sessions.
- Red points (if offered) on the championship days will be awarded to players in the competition but not to players in the other section/s of the room.
- Entry conditions (see below) for the various club championships to be displayed either on the entry form or on the wall adjacent to the form.
- No score corrections will be allowed after the results have been posted for the final round.

ENTRY FEES

Pairs and Teams: \$10.00 per person per session (or such other fee as determined by the Committee)

FORMAT

To be determined by the Bridge Convenor in conjunction with the Director of the event.

ENTRY CONDITIONS FOR CLUB CHAMPIONSHIPS

- All entrants and their substitutes must be members of the club.
- Substitutes are allowed to play in 1 session only. This restriction also applies where an event incorporates two sessions in one day. Where an event involves a single qualifying session, no substitutes are permitted at that session.
- A substitute should be of equal or lesser standard in terms of bridge skill than the person they are replacing, and all substitutions need approval by the event director, with any disagreement resolved by the Club President.
- In Teams events, Masterpoints will be awarded based on the matches played by each player, and only team members (not substitutes) will share in any overall Masterpoints. In other events, substitutes earn Masterpoints in the sessions they play, but will not be entitled to any outright Masterpoints.
- If the number of pairs nominated for a pairs event results in a ½ table, then the Director may require the last nominated pair to withdraw, but will be short-listed as a standby pair.
- In an emergency, a substitute who is not a member, or in the Restricted Pairs event, has more than the relevant Masterpoints, may be permitted to play at the Director's discretion. In such cases, the emergency player and their partner or team will not be

eligible for the title, trophy, or prize money, but will be entitled to any Masterpoints they may have won.

- The closing date will be close of business, 7 days prior to the commencement of the event, unless the notice states otherwise.
- **Teams Championship:** A team may have 4 – 6 players.
- **Restricted Pairs:** Limited to an even number of pairs - the director may introduce a qualifying house pair if necessary; all players must have less than the Masterpoints as at the start of the quarter immediately preceding the placement of the entry list on the notice board.
- **Pairs Championships:** Limited to an even number of pairs. The director may introduce a house pair if necessary.